

Equestrian Grounds Map



Permitted Uses in Equestrian Grounds:

1. Arena 1 - Jump and riding arena
2. Arena 2 - Jump and riding Arena
3. Arena 3 - Jump and riding Arena
4. Dressage Arena - Flatwork (no jumping)
5. Lunge Arena - Priority Lunging (if no participant is lunging, flat work can be done)
6. Turf area - turf is for light hacking and warm up only
7. Wooded area - Lunging is not permitted, horses must be held or tethered in Wooded Area
8. Canter track